



Best Practices in Modeling using Enterprise Architect

Three Day Course Syllabus

DAYI

Introduction to Enterprise Architect

User Interface

Desktop layout

Portals window

Visual styles

Commonly used Views

Workspace Layouts, Menu Sets, and Perspectives

Managing Projects

Creating and opening Projects

Creating Root Nodes, Views and Packages

Adding Models using the Wizard

Organizing Models with Views and Packages

Managing Diagrams

Toolbox

Creation techniques

Menu options, properties and toolbar

Navigation between diagrams

Floating diagrams

Copy/paste across diagrams

Creating Diagram Elements

Creation techniques

Properties

Drag and drop

Managing Diagram Elements

Appearance, layering, and feature visibility

Alignment, resizing, automatic layout

Info view

Deleting Model Elements

Diagram level deletions

Repository level deletions

Managing Connectors

Creation (toolbox and Quick Linker)

Redirection

Advanced options

Line bends and styles

Virtualizing Connector ends

Managing Package Content

Package Navigator

Package Browser/List View

Tool Configuration

Defining People

Defining general types

Personal configuration options

COURSE LEADER

Frank Truyen

is a principal consultant and trainer, with 20+ years of experience in the IT industry as a developer, architect, consultant and manager.

Strong expertise in different modeling notations such as UML®, SoaML™, DDS™, UPDM™, ArchiMate® and BPMN™, allied with his extensive experience in using the Enterprise Architect modeling tool, allows Frank to successfully provide training and consulting services to a broad variety of customers across many industries.





Modeling Business Architecture

Managing Requirements

Creating Requirements via a diagram
Creating Requirements using the Specification Manager
Other features
Importing & exporting Requirements
Organizing Requirements

Structural models

UML (Conceptual) Class diagram

Behavioral models

UML Use Case diagram

Definition

Best practices

Use Case diagrams

Discovering Actors

Guidelines for creating Use Cases

Modeling Use Case Scenarios

Defining constraints

Using Behavioral diagrams to illustrate Scenarios

Tracing Requirements to Use Cases

UML Activity diagram

DAY 2

Modeling Application Architecture

Structural models

UML Class diagram (Attributes)

Diagram creation

Modeling relationships

Defining Attributes

Defining Stereotypes and Tagged Values

UML Composite Structure diagram

UML Component diagram

UML Deployment diagram

Behavioral models

UML Class diagram (Operations)

Defining Operations and Interfaces

UML Sequence diagram

Combined Fragments

UML State Machine diagram

UML Interaction Overview diagram





Modeling Technology Architecture

User Interface

Basic UI components Win 32 UI components Modeling wireframes

Using the Database Builder

Database schema

Creating a data model via Transformation
Data model patterns
Creating Tables graphically
Adding Columns, Indexes, Triggers and Constraints
Adding Procedures, Functions, Sequences and Views
Generating DDL
Importing schemas
Miscellaneous features

DAY3

XML schema

Creating a schema model via Transformation Creating a schema graphically Generating a schema Importing a schema Other features

WSDL

Creating a WSDL model via Transformation Creating a WSDL model graphically Generating WSDL Importing WSDL

Traceability and Navigation

Overview
The Relationships window
The Relationship Matrix
The Gap Analysis Matrix
The Traceability window
Other traceability features





Core Tool Features

Documentation Generation

Template driven RTF generator Diagram and Package options Linking into Microsoft Word Model documents Master documents Generating to an Artifact HTML generator

Document Artifacts

Creating
Linked Documents
External document links

Model Searches

Initiating
Configuring
Viewing results
Custom searches
Other features

Managing Baselines and comparing models

Creating baselines Administering baselines Package comparisons Diagram comparisons

End-to-End Modeling Exercise

The Online Bookstore model, or A User defined modeling exercise