

Best Practices in Modeling using Enterprise Architect 15.x or 16.x

Two Day Course Syllabus

DAY I

Introduction to Enterprise Architect

User Interface

- Desktop layout

- Overview, Start Page, Visual Style, Portals

- Ribbons

- Perspectives, Workspace Layouts, and ribbon configuration

Managing Projects

- Creating and opening Projects

- Creating Root Nodes and Packages

- Browser features

- Organizing models

Managing Diagrams

- Toolbox

- Creation techniques

- Options in ribbons, context menu, properties dialog and window

- Navigation between diagrams

- Floating diagrams

- Copy/paste across diagrams

- Inline Specification Manager

Managing Elements

- Creation techniques

- Editing properties

- Drag and drop

- Diagram only elements

Customizing Diagram Element Appearance

- Background color, font, image

- Layering

- Feature visibility

- Sizing and alignment

Deleting Model Elements

- Diagram level deletions

- Repository level deletions

Managing Connectors

- Creation (toolbox and Quick Linker)

- Redirection

- Line bends and styles

Managing Packages

- Package Navigation

- Identifying and selecting favorite Packages

- Package Browser/List View (overview)

Tool Configuration

- Defining general types

- Personal and global configuration options

COURSE LEADER

Frank Truyen

is a principal consultant and trainer, with 20+ years of experience in the IT industry as a developer, architect, consultant and manager.

Strong expertise in key modeling notations (UML®, SysML®, ArchiMate®, and BPMN™), as well as architectural frameworks (UPDM™, UAF®, SABSA®), allied with his extensive experience in using the Enterprise Architect modeling tool, allows Frank to successfully provide training and consulting services to a broad variety of customers across many industries.

Modeling Business Architecture

Managing Requirements

Creating Requirements via a diagram
Creating Requirements using the Specification Manager
Other features
Importing & exporting using Microsoft Excel
Organizing Requirements
Exercise

Structural models

UML (Conceptual) Class diagram

Behavioral models

UML Use Case diagram
 Key relationships
 Diagram creation
 Include and Extend relationships
 Modeling and viewing (structured) Scenarios
 Defining constraints
 Tracing Requirements to Use Cases
Exercise
UML Activity diagram
Exercise

DAY 2

Modeling Application Architecture

Structural models

UML Class diagram (Attributes)
 Diagram creation
 Modeling relationships
 Defining Attributes
 Defining Stereotypes and Tagged Values
Exercise
UML Component diagram
Exercise
UML Deployment diagram
Exercise

Behavioral models

UML Class diagram (Operations)
 Defining Operations, Receptions, and Interfaces
Exercise
UML Sequence diagram
 Combined Fragments
Exercise

Modeling Technology Architecture

Code engineering

- Configuration (repository level, User level, other options)
- Modeling conventions
- Generating from Class models
- Importing code files and libraries
- Using the built-in code editor
- Customizing the generators
- Build, test, run and other scripts
- Application patterns
- Miscellaneous features

Exercise

Traceability and Navigation

- Overview
- The Relationships window
- The Relationship Matrix
- The Traceability window
- Other traceability features

Exercise

Core Tool Features

Documentation Generation

- RTF/DOCX/PDF generator
- Diagram, Package, and Element options
- Linking generated documents into Microsoft Word
- Model documents
- Master documents
- Generating HTML
- Other features

Exercise

Document Artifacts

- Creating
- Linked Documents
- External document links
- Document window

Exercise

Model Searches

- Initiating
- Configuring
- Viewing results
- Custom searches
- Other features

Exercise

Managing Baselines and comparing models

Creating baselines

Administering baselines

Package comparisons

Diagram comparisons

Exercise