

Business Motivation Model (BMM) using Enterprise Architect 13.x or 14.x

One Day Course Syllabus

Introduction to Enterprise Architect

User Interface

- Desktop layout
- Portals
- Commonly used Windows/Ribbons
- Perspectives, Workspace Layouts, Menu, and Ribbon Configuration

Managing Projects

- Creating and opening Projects
- Creating Root Nodes, Views and Packages
- Model patterns
- Project Browser Features

Managing Diagrams

- Toolbox
- Creation techniques
- Menu/ribbon options, context menu, properties and toolbar
- Navigation between diagrams
- Floating diagrams
- Copy/paste across diagrams

Creating Diagram Elements

- Creation techniques
- Editing properties
- Drag and drop

Customizing Diagram Element Appearance

- Color, Font, Image
- Layering
- Feature Visibility
- Layout and Alignment

Deleting Model Elements

- Diagram level deletions
- Repository level deletions

Managing Connectors

- Creation (toolbox and Quick Linker)
- Redirection
- Line bends
- Line styles

Managing Package Content

- Package Navigator
- Package Browser/List View (overview)

Tool Configuration

- Defining general types
- Personal and global configuration options

COURSE LEADER

Frank Truyen

is a principal consultant and trainer, with 20+ years of experience in the IT industry as a developer, architect, consultant and manager.

Strong expertise in different modeling notations such as UML®, SysML®, SoaML™, DDS™, UPDM™, ArchiMate® and BPMN™, allied with his extensive experience in using the Enterprise Architect modeling tool, allows Frank to successfully provide training and consulting services to a broad variety of customers across many industries.

Overview of BMM

Ends Concepts & Examples

Vision
Goal
Objective

Means Concepts & Examples

Mission
Strategy
Tactic
Business Rule
Business Policy

Influencers and Assessments with Examples

External Influencers
 Competitor, Customer, Supplier, Regulation, Technology
Internal Influencers
 Assumption, Corporate Value, Habit, Infrastructure, ...
Assessment
 SWOT Analysis
 Modeling Impacts on Ends and Means
 Risks and Rewards

Related Concepts & Examples

Organization Unit
Business Process
Asset, Offering and Liability
Business Rule

Traceability and Navigation

Overview
The Relationships window
The Relationship Matrix
The Traceability window
Other traceability features

Core Tool Features

Documentation Generation

- RTF/DOCX/PDF generator
- Diagram, Package, and Element options
- Linking generated documents into Microsoft Word
- Model documents
- Master documents
- Generating HTML
- Other features

Document Artifacts

- Creating
- Linked Documents
- External document links
- Document window

Model Searches

- Initiating
- Configuring
- Viewing results
- Custom searches
- Other features

Managing Baselines and comparing models

- Creating baselines
- Administering baselines
- Package comparisons
- Diagram comparisons