



Business & Application ArchitectureUsing Enterprise Architect 16.x or later

Two Day Course Syllabus

Introduction to Enterprise Architect

User Interface

Desktop layout

Overview, Start Page, Visual Style, Portals

Ribbons

Perspectives, Workspace Layouts, and ribbon configuration

Managing Projects

Creating and opening Projects

Creating Root Nodes and Packages

Browser features

Organizing models

Managing Diagrams

Toolbox

Creation techniques

Options in ribbons, context menu, properties dialog and window

Navigation between diagrams

Floating diagrams

Copy/paste across diagrams

Inline Specification Manager

Managing Elements

Creation techniques

Editing properties

Drag and drop

Diagram only elements

Customizing Diagram Element Appearance

Background color, font, image

Layering

Feature visibility

Sizing and alignment

Deleting Model Elements

Diagram level deletions

Repository level deletions

Managing Connectors

Creation (toolbox and Quick Linker)

Redirection

Line bends and styles

Managing Packages

Package Navigation

Identifying and selecting favorite Packages

Package Browser/List View (overview)

Tool Configuration

Defining general types

Personal and global configuration options

COURSE LEADER

Frank Truyen

is a principal consultant and trainer, with 25+ years of experience in the IT industry as a developer, architect, consultant and manager.

Strong expertise in key modeling notations (UML®, SysML®, ArchiMate®, and BPMN™), as well as architectural frameworks (UPDM™, UAF®, SABSA®), allied with his extensive experience in using the Enterprise Architect modeling tool, allows Frank to successfully provide training and consulting services to a broad variety of customers across many industries.





Modeling Business Architecture

Managing Requirements

Creating Requirements via a diagram

Creating Requirements using the Specification Manager

Other features

Importing & exporting using Microsoft Excel

Organizing Requirements

Exercise

Structural models

UML (Conceptual) Class diagram

Behavioral models

UML Use Case diagram

Key relationships

Diagram creation

Include and Extend relationships

Modeling and viewing (structured) Scenarios

Defining constraints

Tracing Requirements to Use Cases

Exercise

UML Activity diagram

Exercise

Modeling Application Architecture

Structural models

UML Class diagram (Attributes)

Diagram creation

Modeling relationships

Defining Attributes

Defining Stereotypes and Tagged Values

Exercise

UML Component diagram

Exercise

UML Deployment diagram

Exercise

Behavioral models

UML Class diagram (Operations)

Defining Operations, Receptions, and Interfaces

Exercise

UML Sequence diagram

Combined Fragments

Exercise





Traceability and Navigation

Overview

The Relationships window

The Relationship Matrix

The Traceability window

Other traceability features

Exercise

Optional half-day extensions to the above training course

Option 1-

End-to-End Modeling Exercise

The online bookstore model, or a User defined model

Option 2-

Core Tool Features

Documentation Generation

RTF/DOCX/PDF generator

Diagram, Package, and Element options

Linking generated documents into Microsoft Word

Model documents

Master documents

Generating HTML

Other features

Exercise

Document Artifacts

Creating

Linked Documents

External document links

Document window

Exercise

Model Searches

Initiating

Configuring

Viewing results

Custom searches

Other features

Exercise

Managing Baselines and comparing models

Creating baselines

Administering baselines

Package comparisons

Diagram comparisons

Exercise





Option 3-

Collaboration Features

Sharing strategies

Model data (XML/XMI) import/export

Understanding globally unique identifiers (GUIDs)

Version Control

Setup

Usage

Other features

Security

Administration

Usage

Import/Export of Reference Data

Element Discussions

Formal Reviews

Option 4-

Extra tool features

Diagram features

Automatic layout

Element resizing

Connector features

Boundaries, Swimlanes, Matrix, and Kanban

Content filters

Notes

Active legends

Element features

Info View

Element Browser

Composite elements

Linking notes to feature documentation

Cloning diagrams, elements, Packages

Time Aware Modeling

Other features

Working Sets

Package management

Charts, Dashboards, and Heatmaps

Managing Hyperlinks

Keyboard shortcuts

Getting help

Glossary