



Business & Application Architecture using Enterprise Architect 16.x or later

Three Day Course Syllabus

Introduction to Enterprise Architect

1
User Interface
Desktop layout
Overview, Start Page, Visual Style, Portals
Ribbons
Perspectives, Workspace Layouts, and ribbon configuration
Managing Projects
Creating and opening Projects
Creating Root Nodes and Packages
Browser features
Organizing models
Managing Diagrams
Toolbox
Creation techniques
Options in ribbons, context menu, properties dialog and window
Navigation between diagrams
Floating diagrams
Copy/paste across diagrams
Inline Specification Manager
Managing Elements
Creation techniques
Editing properties
Drag and drop
Diagram only elements
Customizing Diagram Element Appearance
Background color, font, image
Layering
Feature visibility
Sizing and alignment
Deleting Model Elements
Diagram level deletions
Repository level deletions
Managing Connectors
Creation (toolbox and Quick Linker)
Redirection
Line bends and styles
Managing Packages
Package Navigation
Identifying and selecting favorite Packages
Package Browser/List View (overview)

Tool Configuration

Defining general types Personal and global configuration options COURSE LEADER

Frank Truyen

is a principal consultant and trainer, with 25+ years of experience in the IT industry as a developer, architect, consultant and manager. Strong expertise in key modeling notations (UML[®], SysML[®], ArchiMate[®], and BPMN[™]), as well as architectural frameworks (UPDM[™], UAF[®], SABSA[®]), allied with his extensive experience in using the Enterprise Architect modeling tool, allows Frank to successfully provide training and consulting services to a

broad variety of customers across

many industries.





Modeling Business Architecture

Managing Requirements

Creating Requirements via a diagram Creating Requirements using the Specification Manager Other features Importing & exporting using Microsoft Excel Organizing Requirements Exercise

Structural models

UML (Conceptual) Class diagram

Behavioral models

UML Use Case diagram Key relationships Diagram creation Include and Extend relationships Modeling and viewing (structured) Scenarios Defining constraints Tracing Requirements to Use Cases **Exercise** UML Activity diagram **Exercise**

Modeling Application Architecture

Structural models

UML Class diagram (Attributes) Diagram creation Modeling relationships Defining Attributes Defining Stereotypes and Tagged Values **Exercise** UML Composite Structure diagram **Exercise** UML Component diagram **Exercise** UML Deployment diagram **Exercise**

Behavioral models

UML Class diagram (Operations) Defining Operations, Receptions, and Interfaces **Exercise** UML Sequence diagram Combined Fragments **Exercise** UML State Machine **Exercise** UML Interaction Overview diagram





Traceability and Navigation

Overview The Relationships window The Relationship Matrix The Traceability window Other traceability features **Exercise**

Code engineering

Configuration (repository level, User level, other options) Modeling conventions Generating from Class models Importing code files and libraries Using the built-in code editor Customizing the generators Build, test, run and other scripts Application patterns Miscellaneous features **Exercise**

Optional half-day extensions to the above training course

Option 1 -

Core Tool Features

Documentation Generation

RTF/DOCX/PDF generator Diagram, Package, and Element options Linking generated documents into Microsoft Word Model documents Master documents Generating HTML Other features **Exercise**

Document Artifacts

Creating Linked Documents External document links Document window **Exercise**

Model Searches

Initiating Configuring Viewing results Custom searches Other features **Exercise**





Managing Baselines and comparing models

Creating baselines Administering baselines Package comparisons Diagram comparisons **Exercise**

Option 2-

Extra Tool Features

Diagram features

Automatic layout Element resizing Connector features Boundaries, Swimlanes, Matrix, and Kanban Content filters Notes Active legends

Element features

Info View Element Browser Composite elements Linking notes to feature documentation Cloning diagrams, elements, Packages Time Aware Modeling

Other features

Working Sets Package management Charts, Dashboards, and Heatmaps Managing hyperlinks Keyboard shortcuts Getting help Glossary

Option 3-

Collaboration features

Sharing strategies Model data (XML/XMI) import/export Understanding globally unique identifiers (GUIDs) Version Control Setup Usage Other features Security Administration Usage Import/Export of Reference Data





Element Discussions Formal Reviews

Option 4 -

End-to-End Modeling Exercise The Online Bookstore model, or a User defined modeling exercise