



Best Practices in Modeling Using Enterprise Architect 13.x or 14.x

Two Day Course Syllabus

DAYI

Introduction to Enterprise Architect

User Interface

Desktop layout

Portals

Commonly used Windows/Ribbons

Perspectives, Workspace Layouts, Menu, and Ribbon Configuration

Managing Projects

Creating and opening Projects

Creating Root Nodes, Views and Packages

Adding Models using the Wizard

Organizing Models with Views and Packages

Managing Diagrams

Toolbox

Creation techniques

Menu/ribbon options, context menu, properties and toolbar

Navigation between diagrams

Floating diagrams

Copy/paste across diagrams

Creating Diagram Elements

Creation techniques

Editing properties

Drag and drop

Customizing Diagram Element Appearance

Color, Font, Image

Layering

Feature Visibility

Layout and Alignment

Deleting Model Elements

Diagram level deletions

Repository level deletions

Managing Connectors

Creation (toolbox and Quick Linker)

Redirection

Line bends

Line styles

Managing Package Content

Package Navigator

Package Browser/List View (overview)

Tool Configuration

Defining general types

Personal and global configuration options

COURSE LEADER

Frank Truyen

is a principal consultant and trainer, with 20+ years of experience in the IT industry as a developer, architect, consultant and manager.

Strong expertise in different modeling notations such as UML®, SysML®, SoaML™, DDS™, UPDM™, ArchiMate® and BPMN™, allied with his extensive experience in using the Enterprise Architect modeling tool, allows Frank to successfully provide training and consulting services to a broad variety of customers across many industries.





Modeling Business Architecture

Managing Requirements

Creating Requirements via a diagram
Creating Requirements using the Specification Manager
Other features
Importing & exporting using Microsoft Excel
Organizing Requirements

Structural models

UML (Conceptual) Class diagram

Behavioral models

UML Use Case diagram

Definition

Best practices

Use Case diagrams

Discovering Actors

Guidelines for creating Use Cases

Modeling Use Case Scenarios

Defining constraints

Using Behavioral diagrams to illustrate Scenarios

Tracing Requirements to Use Cases

UML Activity diagram

DAY 2

Modeling Application Architecture

Structural models

UML Class diagram (Attributes)

Diagram creation

Modeling relationships

Defining Attributes

Defining Stereotypes and Tagged Values

UML Component diagram

UML Deployment diagram

Behavioral models

UML Class diagram (Operations)

Defining Operations and Interfaces

UML Sequence diagram

Combined Fragments

Traceability and Navigation

Overview

The Relationships window

The Relationship Matrix

The Traceability window

Other traceability features





Core Tool Features

Documentation Generation

RTF/DOCX/PDF generator

Diagram, Package, and Element options

Linking generated documents into Microsoft Word

Model documents

Master documents

Generating HTML

Other features

Document Artifacts

Creating

Linked Documents

External document links

Document window

Model Searches

Initiating

Configuring

Viewing results

Custom searches

Other features

Managing Baselines and comparing models

Creating baselines

Administering baselines

Package comparisons

Diagram comparisons

Extra Tool Features (as time permits)

Diagram features

Automatic layout

Element resizing

Connector features

Boundaries, Swimlanes, Matrix, and Kanban

Content filters

Notes

Active legends

Element features

Info View

Element Browser

Composite elements

Linking notes to feature documentation

Cloning diagrams, elements, Packages

Time Aware Modeling

Other features

Working Sets

Package management

Charts, Dashboards, and Heatmaps

Managing Hyperlinks

Keyboard shortcuts and Getting help